

# C/S → MULTITIER

### Best Practices to migrate Delphi Projects





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# **GITHUB**PROJECTS



github.com/paolo-rossi









#### **Delphi JWT**

JSON Web Token Library for REST (and not only REST)



#### **Delphi Neon**

JSON Serialization Library for REST (and not only REST)









#### **Linux Daemon**

Library to build <u>real</u> Linux daemons



#### **OpenAPI-Delphi**

OpenAPI 3.0 library for Delphi















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## AGENDA

- → Introduction
- → The past: Delphi C/S apps
  - Good planning and architecture
  - ◆ 20 (more) years
- → n-tier architecture
  - DB-based apps (big C/S apps)
  - Automation apps
  - IoT gateway/supervisor

## INTRODUCTION

### DELPHI APPS

- → The typical Delphi app
  - C/S apps with LAN based DB connectivity
  - (Several BDE-based applications)
  - Socket communication only for devices
  - HTTP communication only to interact with some (simple) web server
  - SOAP clients with some third party server

## **USE SCENARIO**

C/S applications	n-tier applications
LAN clients	LAN clients
	Web apps
	Mobile apps
	Automation apps
	IoT gateway/supervisor

# C/S -> N-TIER

- → The typical Delphi app
  - C/S app with LAN based DB connectivity
  - Still BDE-based applications
  - Very rich UI (sometimes too rich!)
  - UI components attached directly to design-time datasets
  - A lot of events to glue it all

#### The very definition of a monolith!

# C/S -> N-TIER

- → It's a 2008-2010 problem for other languages
- → Delphi apps for the large part are still desktop apps with direct access to the database

An it's not Delphi's fault !!

We have to fill the gap!

# N-TIER

### N-TIER

- → The n-tier architecture is suitable for
  - Web apps
  - Mobile apps
  - ◆ DB-based apps (classic C/S apps)
  - Automation apps
  - IoT gateway/supervisor

### N-TIER

- → An n-tier app is essentially an HTTP (TCP, UDP, etc...) service that listens on a port
  - Requests are from several client
  - Requests can be at the same time
  - At each request the server spawns a thread
- → The data (object, variables) must be thread-safe
  - ◆ The code that access the data must be thread-safe

## THREAD SAFETY

- → Local variables/objects are (usually) thread-safe
- → Global variables/objects are not!
- → Design-time components (usually) are not!
- → UI components are not (no need to migrate these)
- → Make routines to safely access your variables/objects
  - Learn (at least) TCriticalSection

#### Demo

## MIGRATION

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- → What to migrate
  - Data access units
  - Business logic units (if any)
  - Utility classes
  - **•** ...
- → Migrate or start from scratch?

## DATA ACCESS PORTING

- 1. Still using the BDE?
  - FireDAC migration
- 2. Not using a DataModule?
  - Please use a DataModule!
- 3. Code is not thread-safe?
  - Make your DB code thread-safe

Now 90% of your DB code is ready to be migrated to a service

## **SECURITY**

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- → Think about security from day 0
- → Your service(s) will be accessed from outside the LAN
  - Meaning: Internet
- → Never expose your database server
- → Use REST libraries with **known** security implementations
  - Use always **JWT** as a token that contains client side information
  - ◆ Learn all about **JWT** and its use



### THANK YOU

